

Hyper Nario HD

Game Manual & Instructions

Version 1.0

www.vermin.se/nario



System Requirements

Minimum Requirements

- Windows XP/Vista
- P4 3.0ghz
- 512mb ram
- Graphics card with Shader Model 3.0

Recommended Requirements

- Windows Vista
- Dualcore 2.2+ processor
- 1gb ram
- Graphics card with Shader Model 3.0 that support Unified Shader System
- Xbox 360 Controller

Installation

1. Unpack HyperNarioHD.rar to a folder on the computer.
2. Navigate to HyperNarioHDFolder\VS2008 Redist\
3. Double click *vc redistrib_x86.exe* and install the VC++ Redistributable
4. Launch Game.exe



Controls

Single Player:

Using a mouse and keyboard

Arrows	= Move
A	= Jump
S	= Run (hold)
R	= Restart
SPACE	= Fire

Using a Xbox 360 Controller

Left Stick	= Move
A	= Jump
Right Trigger	= Run (hold)
Y	= Restart
B	= Fire

Coop:

Keymapping below applicable only if a Xbox 360 Controller is not connected to the computer. If a Xbox 360 Controller is connected the game will by default assign the controller to Player 1 and Player 2 will use mouse and keyboard. Single Player controls are used.

Player1:

UHJK	= Move
A	= Jump
S	= Run (hold)
Q	= Restart
SPACE	= Fire

Player2:

Arrows	= Move
Delete	= Jump
End	= Run (hold)
Insert	= Restart
Return	= Fire



Troubleshooting

Game does not launch, Game.exe have stopped working.

Make sure that the VC++ Redistributable package which is included in the game folder under \VCRedist\ is installed properly.

Game does not launch, Direct3D could not be initialized.

Video resolution is set to a resolution higher than what is supported by the graphics card and/or monitor. These settings can be altered in \Settings\User.xml.

Game does not recognize my Xbox 360 Controller.

Most likely you are not using a *wired* controller but a wireless one. Even though you have a recharge cable it will use the wireless to try and connect to the console. Make sure that you use a *wired* controller without a battery pack.

The game does not recognize my gamepad which is not a Xbox 360 Controller.

Only the Xbox 360 Controller is supported.

Sometimes Nario cannot jump high enough to break bricks or jump over tubes, why is this?

This is because your FPS is low. See how to resolve this issue below.

The game is running very slow!

If you experience low framerate, please switch off Antialiasing and/or Postprocessing by editing the following in Settings\User.xml

```
<screen width="1280" height="720" windowed="true" aa="true" postprocessing="true" shadows="2" />
```

Set postprocessing to *false* and aa to *false*.

To further remedy this you can also change the quality of shadows or turn them off completely by changing the value of shadows to:

0 = no shadows

1 = regular shadows

2 = soft shadows

1 is less heavy on performance than 2, and 0 is less heavy on performance than 1.

You can also change the screen width and height to a lower value.

Is it possible to play the game in fullscreen?

Yes! Open Settings\User.xml and change the *windowed* setting to *false*. *True* is the default value.

```
<screen width="1280" height="720" windowed="true" aa="true" postprocessing="true" shadows="2" />
```



